Read Me First

If you have other game data such as $LD-ROM^2$ and PC Engine on your hard disk, we recommend that you initialize the entire BACKUP RAM (backup memory) before starting this game.

Please refer to the control pack manual for the initialization method.

If you would like to start "Manhattan Requiem" with old game data remaining on your hard disk, please follow the instructions below and check if there is enough backup memory left. Please note that you will be unable to overwrite the new game data if there is insufficient backup memory.

1) If you are playing "Manhattan Requiem" for the first time,

Starting "Manhattan Requiem" brings you to the opening screen. Skip the opening screen by pressing any button on the pad.

When Jed finishes talking, commands are displayed on the upper part of the screen. Choose [Leave] displays "Notebook" and "Move." Choose "Notebook," and then "Save." Choosing "Save" displays four different files. Choose FILE No.1. Choose "Save" again, and then FILE No.1. (It is necessary to choose FILE No.1 twice)

If the message "BACKUP MEMORY FULL" is displayed, you are not able to save the game data. Press the reset button and delete any old data to ensure sufficient memory space. Refer to the control pack manual for a detailed explanation.

2) If you continue playing from the last stage,

Start up "Manhattan Requiem." When the menu is displayed, choose GAME START. Choose the last file saved when the file menu screen is displayed.

The screen will be switched to the game screen, and "Notebook" and "Move" commands will be displayed. Choose "Notebook," and then "Save." At this time, save data onto the same file that you have loaded it from. If the message "BACKUP MEMORY FULL" is displayed, you are not able to save the game data. Press the reset button and delete any old data to ensure sufficient memory

* When you save new data onto an empty file, try to overwrite it. If the message "BACKUP MEMORY FULL" is displayed, you are not able to save the game data. Press the reset button and delete any old data to ensure sufficient memory space. Refer to the control pack manual for a detailed explanation.

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